

# CSC108H Lecture 11

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October 3, 2012

# Strings and Indices

- ▶ Since a string is a sequence, we can use Python index notation to extract its characters
- ▶ Assume `s` is a string
- ▶ Then, `s[i]` for  $i \geq 0$  extracts character `i` from the left
- ▶ Be careful: the first character in a string has index 0, not 1!
- ▶ We can also use a negative index `i` to extract a character beginning from the right
- ▶ e.g. If `s = "abcde"`, then
  - ▶ `s[0]` is a
  - ▶ `s[1]` is b
  - ▶ `s[-1]` is e
  - ▶ `s[-3]` is c

# Python Slice Syntax

- ▶ Python slice syntax allows us to extract a segment of characters from a string
- ▶ `s[i:j]` extracts characters beginning at `s[i]` and ending at but not including `s[j]`
- ▶ If we leave out the first index, Python defaults to using index 0 to begin the slice
- ▶ Similarly, if we leave out the second index, Python defaults to using index `len(s)` to end the slice
- ▶ `s[:]` therefore gives us a copy of the entire string
- ▶ We can use negative indices in the slice syntax as well

# ConcepTest

What is the output of the following code?

```
game = 'Lost Vikings'  
print(game[5:-1])
```

- ▶ A. kings
- ▶ B. king
- ▶ C. Viking
- ▶ D. Vikings
- ▶ E. ikings

# ConcepTest

What is the output of the following code?

```
game = 'Lost Vikings'  
print(game[2:-6])
```

- ▶ A. st V
- ▶ B. ost V
- ▶ C. iking
- ▶ D. st Vi
- ▶ E. Viking

# ConcepTest

What is the output of the following code?

```
game = 'Lost Vikings'  
print(game[-6:11])
```

- ▶ A. ost Vikings
- ▶ B. ost Viking
- ▶ C. ikings
- ▶ D. iking
- ▶ E. Vikings

# Methods

- ▶ **Method:** a function specific to one type of object
- ▶ Methods are called using `object.method` syntax

```
s = "Hi CSC108!"  
s.lower()  
lower(s) # wrong!
```

# String Methods

- ▶ Use `dir(str)` to get a list of string methods
- ▶ Use `help(str.x)` for help on method name `x`
- ▶ `S.find(substring)`: return the index of the first occurrence of substring in `S` starting from the left, or `-1` if substring is not found
- ▶ `S.replace(old, new)`: return `s` but with all occurrences of `old` replaced by `new`
- ▶ `S.count(substring)`: return the number of times substring occurs in `S`
- ▶ `S.startswith(substring)`: return `True` exactly when `S` begins with substring
- ▶ `S.endswith(substring)`: return `True` exactly when `S` ends with substring



# ConcepTest

What is the output of this code?

```
s = 'Mississauga'  
t = len(s.replace('ss', 'a'))  
print(t)
```

- ▶ A. 11
- ▶ B. ss
- ▶ C. 10
- ▶ D. Miaaiaaauga'
- ▶ E. None of the above

# ConcepTest

```
>>> help(str.center)
Help on method_descriptor:
center(...)
S.center(width[, fillchar]) -> str
Return S centered in a string of length width. Padding is
done using the specified fill character (default is a space)
```

What is the string produced by the following:

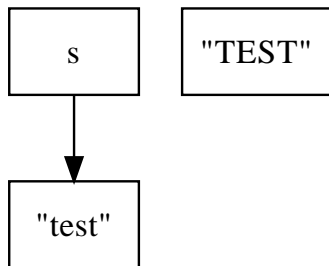
```
'cave'.center(8, 'x')
```

- ▶ A. 'xxcavexx'
- ▶ B. ' cave '
- ▶ C. 'xxxxcavexxxx'
- ▶ D. ' cave '

# Strings are Immutable (immutable\_string.py)

- ▶ String objects are **immutable**: means “cannot change”
- ▶ Methods that “look like” they are changing a string are actually creating a new string object
- ▶ Below, the string referenced by `s` is not modified; a new string is created, but immediately lost (since it is not referred to by a variable)

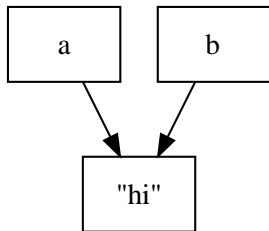
```
s = "test"  
s.upper()  
print(s)
```



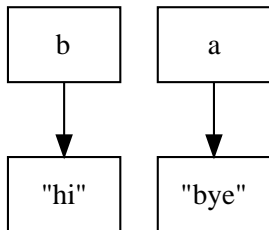
# Shared References and Strings

```
a = 'hi'
```

```
b = a
```



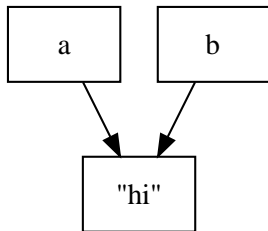
```
a = 'bye'
```



## Shared References and Strings...

```
a = 'hi'
```

```
b = a
```



```
a = a.upper()
```

