

# CSC108H Lecture 5

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# Functions: Motivation

- ▶ Let's say you have some code that calculates a student's course mark given the marks on labs, assignments, etc.
- ▶ What if you want to apply it to three students?
- ▶ We could copy-and-paste the same code three times
- ▶ What are the disadvantages of doing this?
  - ▶ Code length (three times as much code)
  - ▶ Bugs: if there's a bug or error, we'll replicate it in multiple places

# Functions: Motivation...

- ▶ Suppose you are writing a cookbook
- ▶ It has 12 cake recipes, and three of them involve a buttercream filling
- ▶ Do we have to explain how to make the filling every time?
- ▶ No — we can “define” it once, and then “call” it from other recipes (e.g. “see page 18 for the buttercream filling recipe, then come back here to finish making the cake”)
- ▶ In programs, we similarly use functions to avoid repetition

# Function Parameters

```
def f(a, b, c):  
    ...
```

- ▶ When we define a function, we specify that it takes zero or more **parameters**
- ▶ e.g. the function above takes three parameters
- ▶ When we call a function, we provide a value (an argument) for each parameter; our values are then assigned to the function's parameters
- ▶ If there are no parameters, we call the function with empty parentheses

# Function Parameters...

```
def f(a, b, c):  
    ...
```

```
x = 5  
y = 8  
z = 10  
f(x, y, z)
```

- ▶ Parameter passing is just like an assignment statement
- ▶ Here, when `f` starts running, `a` gets the value of `x`, `b` gets the value of `y`, and `c` gets the value of `z`
- ▶ Changes to `a`, `b`, or `c` do not change `x`, `y`, or `z`!

# ConcepTest

```
def first(a):  
    a = 8  
    return a
```

```
a = 20  
first(a)  
print(a)
```

What is the output of this code?

- ▶ A. 8
- ▶ B. 20
- ▶ C. Error, because a cannot be assigned in two places
- ▶ D. None
- ▶ E. 0

# ConcepTest

```
def first(a):  
    a = 8  
    return a
```

```
a = 20  
a = first(a)  
print(a)
```

What is the output of this code?

- ▶ A. 8
- ▶ B. 20

# Return vs. Print

- ▶ We have said that `return` terminates the function and returns a value to its caller
- ▶ If there is no `return`, the function returns the value `None`
- ▶ We have also introduced the `print` function, which outputs its arguments to the screen
  - ▶ `print` takes one or more arguments, and prints them out with a space separating the values
  - ▶ `print` returns `None`



# ConceptTest

```
def f1():  
    return 5
```

```
def f2():  
    print(5)
```

```
def f3():  
    return print(5)
```

Which of the following assigns 5 to x?

- ▶ A. `x = f1()`
- ▶ B. `x = f2()`
- ▶ C. `x = f3()`
- ▶ D. Two of the above
- ▶ E. All of the above

# Choosing Parameters

- ▶ How do you decide on the parameters of a function?
- ▶ Ask the question “what does the function need to know to do its job”
- ▶ Style rule: Everything it has to “know” should be provided as a parameter
- ▶ Remember the LGB rule for variable lookup; functions can access
  - ▶ Local variables (including parameters)
  - ▶ Global variables (often bad style)
  - ▶ Built-in variables (e.g. `abs`)

# ConcepTest

```
def a(num):  
    num = 4  
    return 2
```

```
def b(val):  
    num = 8  
    print(a(1))
```

b(2)

What is the output of this code?

- ▶ A. 1
- ▶ B. 2
- ▶ C. 4
- ▶ D. 8
- ▶ E. Error because of an undefined variable

# ConcepTest

```
def a(num):  
    num = 4  
    return 2
```

```
def b(val):  
    val = 8  
    print (a(1))
```

b(2)

What is the output of this code?

- ▶ A. 1
- ▶ B. 2
- ▶ C. 4
- ▶ D. 8
- ▶ E. Error because of an undefined variable